Meet the Flintstones.

Theme - History/Geography

The key theme of our topic is the Stone Age, Iron Age and Bronze Age. Children will learn about what life was like during these different ages and what came before the Stone Age.

In Geography, children will learn about life in the North and South Pole and human/physical features in these places...

Dance - pathways and gestures.

Games—handballs and netball

Computing

Programming—create a flowing presentation by sequencing instructions to build a set of algorithms in Scratch Jr

Artist—create digital art by exploring variable tools.

PSHE

Developing the Area, local democracy, rules and law, keeping money safe and managing it

SEAL

New Beginnings / Getting On and Falling Out

Languages

Greetings, classroom instructions, animals, numbers and plurals, connectives, gender, je suis, Christmas

Design and Technology

Food - bagels

Construction -Stone Age House

Narrative—The Enormous Crocodile

Narrative - The Snowman by Ray-

Non-fiction - Non-chronological re-

Non-fiction— Newspaper reports—

Non-fiction—Instructions—Stone

Age necklace and digestive system.

Non-fiction—letters to Santa

Poetry - Performance poetry-Bonfire Night

What is it like to be a Hindu?

Music

Through the unit Let your Spirit Fly, children will identify and move to the pulse and think about what the words of the song mean.

Maths

Children will learn to:

- Represent, estimate, compare, order and recognise the place value of digits in a three — digit number.
- Count in multiples of 4, 8, 50 and 100.
- Read and write numbers up to 1000 in numerals and words.
- Mentally add and subtract numbers including the use of the formal written methods and apply this knowledge to measures (up to three digits).
- Draw and describe the properties of 2D and 3D shapes using accurate language, including lengths of lines, perimeter and right angles.

Science -

Animals inc Humans—nutrition and a balanced diet. Water, nutrients and oxygen transported in humans and animals.

Forces and Magnets—poles/attract/repel

Art

English

mond Briggs

port—Artic Animals

Missing Caveman

Cave paintings (Charcoal) Drawing—sketching (Rembrandt)